



BACHELOR OF MEDIA ARTS: 3D COMPUTER ANIMATION MAJOR, 120 CREDITS

Students beginning second year in 2018

- Course Load: Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.
- Bracketed number indicates number of credits required. All courses offered at the University are either 3 or 6 credits.
- Credit Hours per Week: 3 credits = 3 hours of instruction, 6 credits = 6 hours of instruction.
- Students may take Co-op or Internship in years 3 and 4, to a maximum of 9 credits as part of their Studio Elective or Open Elective requirements.

▲ STUDIO SUBJECT AREAS ◆ CRITICAL STUDIES SUBJECT AREAS + STUDIO OR CRITICAL STUDIES SUBJECT AREAS [ELECTIVE]

FOUNDATION	SECOND YEAR	THIRD YEAR	FOURTH YEAR
15 CREDITS PER SEMESTER	15 CREDITS PER SEMESTER	15 CREDITS PER SEMESTER	15 CREDITS PER SEMESTER
<ul style="list-style-type: none"> ▲ FNDT 108 Creative Processes (3) ▲ FNDT 165 Core Interdisciplinary Studio (6) ▲ Foundation Studio Elective (3) <p>Choose ONE of:</p> <ul style="list-style-type: none"> ▲ FNDT 160 Core Media Studio I (6) ▲ FNDT 161 Core Design Studio I (6) ▲ FNDT 164 Core Visual Arts Studio I (6) <ul style="list-style-type: none"> ◆ HUMN 100 Academic Core I (6) ◆ HUMN 101 Academic Core II (6) 	<ul style="list-style-type: none"> ▲ ANIM 220 3D Computer Animation II (3) ▲ ANIM 225 3D Character Animation I (3) ▲ ANIM 227 Lighting and Rendering (3) ▲ ANIM 230 3D Character Creation (3) ▲ ANIM 237 Adv Char Modeling + Texture (3) ▲ ANIM 235 3D Character Animation II (3) <ul style="list-style-type: none"> ◆ MHIS 205 Reading the Screen (3) ◆ MHIS 206 Reading Media Culture (3) ◆ Critical Studies Elective 200 level (6) 	<ul style="list-style-type: none"> ▲ ANIM 303 Story + Structure for Anim (3) ▲ ANIM 306 Creative Dev Animation Prod (6) <p>Choose 9 credits from:</p> <ul style="list-style-type: none"> ▲ ANIM 307 Visual Effects Compositing (3) ▲ ANIM 308 Motion Graphics (3) ▲ ANIM 326 Collaborative Animation (6) ▲ ANIM 334 Visual Effects Animation (3) ▲ SOUN 205 Sound Essentials (3) <p>Choose 3 credits from:</p> <ul style="list-style-type: none"> ▲ ANIM 307 Visual Effects Compositing (3) ▲ ANIM 308 Motion Graphics (3) ▲ ANIM 334 Visual Effects Animation (3) ▲ ANIM 422 CG Layout + Cinematography (3) ▲ SOUN 205 Sound Essentials (3) ▲ SOUN 300 Advanced Sound Studio (3) <ul style="list-style-type: none"> + Elective, any subject 200/300/400 level (3) ◆ MHIS 327 Studies in Animation History (3) ◆ Critical Studies Elective 300/400 level (3) 	<ul style="list-style-type: none"> ▲ ANIM 408 Sr Animation Production I (6) ▲ ANIM 418 Sr Animation Production II (6) <p>+ Choose 12 credits from:</p> <p>Studio Elective, any level Critical Studies Elective 300/400 level</p> <ul style="list-style-type: none"> ◆ SOCS 411 Professional Practices (3) ◆ Critical Studies Elective 300/400 level (3)
<p>% REQUIREMENTS BY TYPE</p>	<p>% REQUIREMENTS BY TYPE</p>	<p>% REQUIREMENTS BY TYPE</p>	<p>% REQUIREMENTS BY TYPE</p>

Critical Studies subject areas include: Art History, Design History, English, Humanities, Media History, Science, Social Science

Studio subject areas include: Animation, Ceramics, Communication Design, Community Projects, Computer Graphics, Design, Drawing, Film Video + Integrated Media, Film + Screen Arts, Foundation, Illustration, Industrial Design, Interaction Design, Interactive + Social Media Art, New Media Sound Arts, Painting, Photography, Praxis, Print Media, Sculpture, Sound, Visual Arts, Writing