



BACHELOR OF DESIGN: INDUSTRIAL DESIGN MAJOR, 120 CREDITS

Students beginning second year in 2018

- Course Load: Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.
- Bracketed number indicates number of credits required. All courses offered at the University are either 3 or 6 credits.
- Credit Hours per Week: 3 credits = 3 hours of instruction, 6 credits = 6 hours of instruction.
- Students may take Co-op or Internship in years 3 and 4, to a maximum of 9 credits as part of their Studio Elective or Open Elective requirements.

▲ STUDIO SUBJECT AREAS ◆ CRITICAL STUDIES SUBJECT AREAS + STUDIO OR CRITICAL STUDIES SUBJECT AREAS [ELECTIVE]

FOUNDATION	SECOND YEAR	THIRD YEAR	FOURTH YEAR
15 CREDITS PER SEMESTER	15 CREDITS PER SEMESTER	15 CREDITS PER SEMESTER	15 CREDITS PER SEMESTER
<ul style="list-style-type: none"> ▲ FNDT 108 Creative Processes (3) ▲ FNDT 165 Core Interdisc Studio (6) ▲ Foundation Studio Elective (3) <p>Choose ONE of:</p> <ul style="list-style-type: none"> ▲ FNDT 160 Core Media Studio I (6) ▲ FNDT 161 Core Design Studio I (6) ▲ FNDT 164 Core Visual Arts Studio I (6) ◆ HUMN 100 Academic Core I (6) ◆ HUMN 101 Academic Core II (6) 	<ul style="list-style-type: none"> ▲ INDD 200 Core Studio in INDD (6) ▲ INDD 203 Freehand Drawing + Drafting (3) ▲ INDD 213 Computer Aided Design I (3) ▲ INDD 210 Core Studio in INDD (6) ▲ INDD 204 3D Model Sketch + Prototype (3) ▲ Studio Elective 200 level (3) ◆ DHIS 201 Design Culture II (3) ◆ SOCS 202 Eco Perspectives in Design (3) 	<ul style="list-style-type: none"> ▲ INDD 300 Core Studio in INDD (6) ▲ INDD 310 Core Studio in INDD (6) ▲ Studio Elective 200/300 level (9) ◆ SCIE 318 Material + Prod Technology I (3) ◆ SOCS 309 Design Research (3) ◆ Critical Studies Elective 200/300 level (3) 	<ul style="list-style-type: none"> ▲ INDD 400 Core Studio in INDD (6) ▲ INDD 410 Core Studio in INDD (6) ▲ Studio Elective 200/300/400 level (6) + Elective, any subject/level (6) ◆ SOCS 411 Professional Practice (3) ◆ DHIS 400 Design Futures (3)
<p>% REQUIREMENTS BY TYPE</p>	<p>% REQUIREMENTS BY TYPE</p>	<p>% REQUIREMENTS BY TYPE</p>	<p>% REQUIREMENTS BY TYPE</p>

Critical Studies subject areas include: Art History, Design History, English, Humanities, Media History, Science, Social Science

Studio subject areas include: Animation, Ceramics, Communication Design, Community Projects, Computer Graphics, Design, Drawing, Film Video + Integrated Media, Film + Screen Arts, Foundation, Illustration, Industrial Design, Interaction Design, Interactive + Social Media Art, New Media Sound Arts, Painting, Photography, Praxis, Print Media, Sculpture, Sound, Visual Arts, Writing