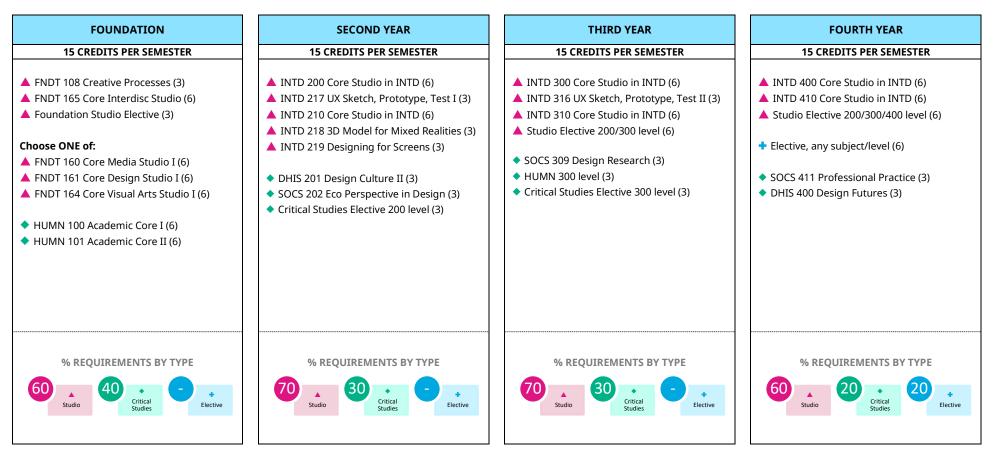


BACHELOR OF DESIGN: INTERACTION DESIGN MAJOR, 120 CREDITS

Students beginning second year in 2018

- Course Load: Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.
- Bracketed number indicates number of credits required. All courses offered at the University are either 3 or 6 credits.
- Credit Hours per Week: 3 credits = 3 hours of instruction, 6 credits = 6 hours of instruction.
- Students may take Co-op or Internship in years 3 and 4, to a maximum of 9 credits as part of their Studio Elective or Open Elective requirements.



Critical Studies subject areas include: Art History, Design History, English, Humanities, Media History, Science, Social Science

Studio subject areas include: Animation, Ceramics, Communication Design, Community Projects, Computer Graphics, Design, Drawing, Film Video + Integrated Media, Film + Screen Arts, Foundation, Illustration, Industrial Design, Interaction Design, Interactive + Social Media Art, New Media Sound Arts, Painting, Photography, Praxis, Print Media, Sculpture, Sound, Visual Arts, Writing